



Frequently Asked Questions

Sleigh Ride in Banff - Alberta

Q: How long is the sleigh ride?

A: The Private Romantic Sleigh Ride is approximately 45 minutes long.

Q: Where and when do the trips start?

A: The sleigh ride departs from our stables in Banff. Full directions and a map will be provided upon booking. The sleigh rides depart on the hour between 10am and 8pm.

Q: What are the restrictions?

A: The private cutter sleigh used for this romantic tour seats only 2 adults comfortably and is sold at one price per couple, not per person. If you are looking for a public family sleigh ride please contact our partner Holiday on Horseback.

Q: What is the price of the Private Romantic Sleigh Ride?

A: Current season prices are available on our website.

<http://www.canadianoutback.com/banff-sleigh-ride.php>

Q: What should I wear on the tour?

A: We recommend you wear warm winter boots and dress in layers as if you were going out skiing for the day.

Q: Do you provide transportation?

A: No, you must arrange your own transportation to and from the stables. It is only a short taxi ride from most Banff hotels.

Q: If it's raining/snowing will the trip still run?

A: Trips run snow or shine. Please be sure to check the weather prior to your departure and dress appropriately.

Q: Do I have to pre book/pay?

A: Yes, we take full payment via credit card at the time of booking. Pre booking is mandatory to ensure your space on the tour date and time of your choice.

Q: What time of year do sleigh tours run?

A: November to February based on snow and weather conditions.

Q: What is your refund policy?

A: Refunds will not be given within 24 hours of the tour. Group bookings are non refundable 2 weeks prior to departure.

Q: How far in advance do I have to book?

A: We take bookings months in advance or even the day before. It is up to you how last minute you want to leave your booking. By leaving it to the last minute, you take the risk that there will not be any space left during the tour time which you desire.